

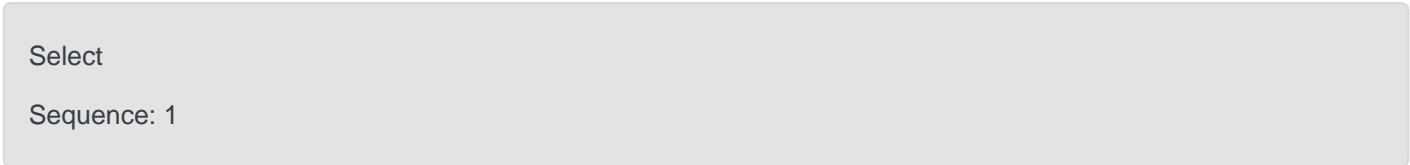
# Program Sequence



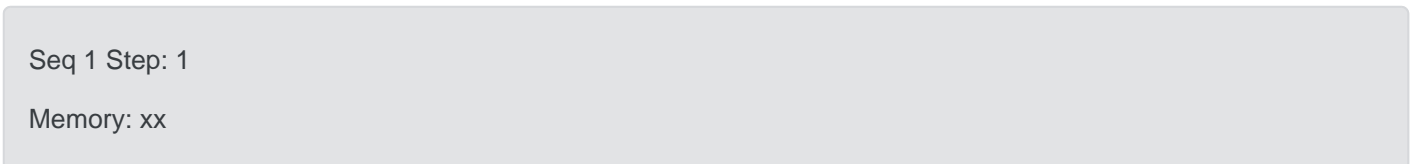
## Standard Mode

This option allows you to program one of the three sequences, using the programmed memories in the dimmer.

Select the *Program Sequence* option from the Sequences menu, and press the **ENT** key, the screen shows:



Use the numeric or cursor keys to select the required sequence number, then press the **ENT** key. The screen shows:



The cursor appears in the *Step* field.

The *Memory* field shows the contents of the step, if programmed, or "xx" if the step is not programmed.

Select the **first** step in the sequence, then press the **ENT** key. The cursor moves to the *Memory* field.

Use the cursor keys to select one of the **programmed** memories in the dimmer. Press the **ENT** key to assign the memory to the selected step. The cursor returns to the *Step* field.

Use the cursor keys to select the **next** step in the sequence, then press the **ENT** key. The cursor moves to the *Memory* field.

Use the cursor keys to select one of the **programmed** memories in the dimmer. Press the **ENT** key to assign the memory to the selected step. The cursor returns to the *Step* field.

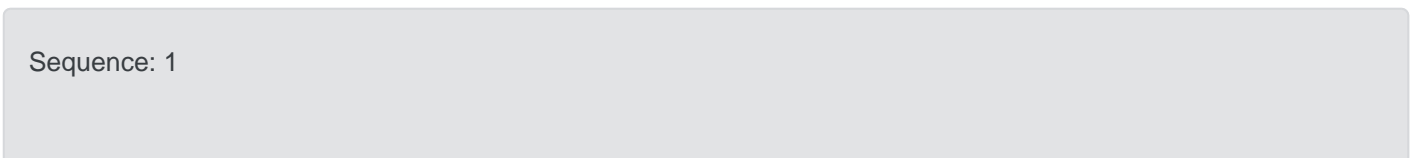
Repeat the above process until all the steps in the sequence have been programmed (maximum of 12 steps).

Press the **ESC** key to return to the Select Sequence screen.

## ChilliNet Mode

This option allows you to program any of the three sequences in the dimmer with memories for a specific area.

Select the *Program Sequence* option from the Sequences menu, and press the **ENT** key. The screen shows:



Area: 1

The cursor appears in the *Sequence* field. Use the numeric or cursor keys to select the required sequence number.

Press the  key. The cursor moves to the *Area* field. Use the numeric or cursor keys to select the required area.  
Press the  key. The screen shows:

Seq 1 Step: 1

Memory: xx

The cursor appears in the *Step* field. The *Memory* field shows the contents of the step, if programmed, or "xx" if not programmed.

Select the **first** step in the sequence, then press the  key. The cursor moves to the *Memory* field.

Use the cursor keys to select the required memory number (1 - 12). Press the  key to assign the memory to the selected step. The cursor returns to the *Step* field.

Use the cursor keys to select the **next** step in the sequence, then press the  key. The cursor moves to the *Memory* field.

Use the cursor keys to select the required memory number (1 - 12). Press the  key to assign the memory to the selected step. The cursor returns to the *Step* field.

Repeat the above process until all the steps in the sequence have been programmed (maximum of 12 steps).