

Copying & Moving Palettes



Palettes can be copied or moved using syntax. Copying is particularly useful if you have a palette that you would like to duplicate, so that you can use it as a starting point to create a new palette, rather than starting from scratch. Moving is useful if you would like to reposition your palette tiles in the palettes window.

Copying

The syntax can follow "Attribute x `Copy` y `Enter`", where x is the source palette, and y is the destination. There is no need to tap the attribute button again before y, however this is allowed.

Examples of copy syntax below:

`Shape` `1` `Copy` `6` `Enter`

Shape 1 Copy To 6,

Copies shape palette 1 and pastes it to shape palette 6.

`Position` `1` `0` `Copy` `Position` `2` `Enter`

Position 10 Copy To Position 2,

Copies position palette 10 and pastes it to position palette 2.

Moving

The Move command can be accessed, by repeating the process above, however holding the `Shift` key when tapping `Copy`. The syntax is therefore "Attribute x (`Shift` - `Copy`) y `Enter`", where x is the source palette, and y is the destination. There is no need to tap the attribute button again before y, however this is allowed.

Examples of move syntax below:

`Colour` `1` (`Shift` - `Copy`) `6` `Enter`

Colour 1 Move To 6,

Moves colour palette 1 to colour palette 6.

`Beam` `1` `0` (`Shift` - `Copy`) `Beam` `2` `Enter`

Beam 10 Move To Beam 2,

Moves beam palette 10 to beam palette 2.